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NANOTECH HOLDS SUCESSFUL 2013 SHAREHOLDERS MEETING

Executive Staff, Board of Directors and Key Team Members meet with Shareholders; discuss past year and plans for the next year.

San Jose, CA – June 18, 2013 – [NanoTech Entertainment](#) (OTC PINK: NTEK) announced that it had a successful 2013 Shareholders meeting at the M8trix Casino in San Jose, California on Saturday June 15. With many shareholders travelling from across the country to attend, and even more watching online, the meeting was deemed a success by Chairman and CEO Jeffrey A. Foley. “Unfortunately our broadcast team was on assignment capturing content for one of our upcoming channels and we ran into some technical difficulties at the venue causing the audio to have to be provided by a conference call. Other than that, the meeting was a great success. We got to meet some of our investors face to face, and had great discussions with them about the company and our future. We presented an overview of the business to date, and a look into our future. We ended the event with a live demonstration of our 4K streaming products and showed them on the first 39” 4K TV in North America.”

CEO Foley opened the meeting with a vote affirming the continuation of the Board of Directors, Jeffrey A. Foley, Alan Stone and Ted Campbell. He recapped his joining of NanoTech and his first year with the company as its CEO, and reviewed plans for the upcoming year. Quarter to date financials were reviewed, with the company already achieving its Q2 2013 (Q4 FY2013) revenue goals posting over \$800,000 in revenues in the current quarter.

Director Alan Stone, founder of Nintendo of America, discussed his joining the NanoTech board, his shared visions with the company, and his participation in the company. Director Ted Campbell discussed plans to retire another 68 million shares of the company’s stock, as well as plans on getting fully audited financials and up listing to the NASDAQ exchange. David

Swanson, Sr. VP of Operations reviewed the new facilities expansion and logistics with the company's manufacturing partners in China,. He also reviewed the company's ability to support global distribution of products.

Jim Hernandez, Senior VP of Gaming kicked off the technical product presentations reviewing the gaming product lineup including the Pinball Wizard 2 Gaming controller for PC, XBOX and PlayStation; Redemption games Jumper and Masher; Updates to the MultiPin pinball machine and expansion into mobile and TV games. Philip Foley, Senior VP of Mobile Development, discussed the new east coast office and his new hires within the mobile division. He announced that the first major mobile app was delayed, but anticipated shipment in August of this year. He also reviewed that a new publishing arm of the Mobile division will be bringing out several more apps this year. LX Rudis, Senior VP of Development, wrapped up the development presentations discussing the new San Francisco based media team. He discussed at length the many media projects that are underway, including several channels that are already live and generating revenue. He concluded going over the global infrastructure that NanoTech has already put in place to assure expansion of the media delivery to the ever expanding NanoTech TV customers.

David R. Foley, Co-Founder and Senior Technologist discussed the new NanoTech Research Labs division which he would be focusing on in the near future with the filing of 10 patents in 2013 for various NanoTech technology that has been developed. He ended the meeting discussing the companies push into the 4K UltraHD TV Market, with plans to start streaming 4K video this summer. He shared that NanoTech would be announcing a partnership with a 4K TV manufacturer that would provide consumers with sub-\$1,000 4K TVs this summer. The meeting was concluded with a discussion of the launch of the 4K Nuvola NP-1 player and a live demonstration of the NanoTech 4K technology. The demonstrations included the Nuvola NP-1 displaying live streaming 4K content on the first 39" 4K TV in North America. NanoTech plans on offering bundle deals that include a 4K TV, brackets, cables, 4K player and 3 months of 4K channel subscriptions with options under \$3,500 for 65", under \$2,000 for 50" and under \$1,000 for 39".

A recap of the meeting is available on the Inside NanoTech channel, available for Roku viewers and web viewers at www.nano-flix.com/inside.

About NanoTech Entertainment

Headquartered in San Jose, CA, NanoTech Entertainment is a technology company that focuses on all aspects of the entertainment industry. With three business units, focusing on Gaming, Media & IPTV and Mobile Apps, the company has a unique business model. The company has a diverse portfolio of products and technology. NanoTech Gaming Labs operates as a virtual manufacturer, developing its technology and games, and licensing them to third parties for manufacturing and distribution in order to keep its overhead extremely low and operations efficient in the new global manufacturing economy. NanoTech Media develops proprietary technology which it licenses to publishers for use in their products as well as creating and publishing unique content. NanoTech Communications develops and sells proprietary apps and technology in the Mobile and Consumer space. NanoTech is redefining the role of developers and manufacturers in the global market. More information about NanoTech Entertainment and its products can be found on the web at www.NanoTechEnt.com.

NanoTech Entertainment (PINKSHEETS: NTEK) trades on OTC Pink, the open marketplace for a wide spectrum of equity securities. Investors can find real-time quotes and market information at www.otcm Markets.com.

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